

# DERBY AREA NETBALL ASSOCIATION

## RULES FOR THE 2012/13 Season

The League is played to All England Rules and listed below are additional DANA Rules.

- 1.1 All players must be affiliated to EN and second claims must be highlighted on the team register.
- 1.2 Minimum age of players is 14 years of age. Any player under 18 years of age is required to have a parental consent form signed and returned to the Secretary before they can play in the league.
2. Any player who is knowingly pregnant (to other players) may not take part in any match beyond 12 weeks of the pregnancy. DANA Netball League will not be held liable for any pregnant netballer participating in a match should the expectant mother suffer a miscarriage, permanent damage to herself and / or unborn child as a result of participating. *Failure to comply will result in loss of 30 points for the team they are playing for.*
- 2.1 Umpires can umpire up to 12 weeks of pregnancy.

### 3 REGISTRATION OF PLAYERS TO DERBY AREA NETBALL LEAGUE

- 3.1 The Full Team Register with names, signatures and a list of affiliated member numbers to be completed **in full** and returned to the Division Representative **BY 30th SEPTEMBER**
- 3.2 There is no limit to the number of players allowed on the register but the recommendation is a minimum of 10
- 3.3 Additional players may only be added if the request is made to Div Rep allowing one week's notice. The div rep will e mail confirming receipt of request and inform the Team Secretary the date the added player is eligible to play from
- 3.3 Players can only play for one team subject to the transfer window.
- 3.4 Players may request a transfer from one team to another in accordance with the transfer window. This request must be made in writing to Div Rep with reasons and must be agreed by all parties concerned.  
The transfer request window will operate between 1st - 15th December only.  
Players must have played in less than 50% of the fixtures to request date.  
All transfers requests submitted outside of the transfer window will be reviewed with any decision being made at the discretion of the committee.
- 3.5 Where a player is found to have played for another team, £10 shall be deducted from the offending team's entry fee and the points forfeited and awarded to the other team, every time this occurs.
- 3.6 **Penalties per match**
  - 3.6.1 1 point will be deducted for every missing signature or one not matching that on the registration form as a one-off.
  - 3.6.2 Persistent offenders shall result in the loss of 15 points.
  - 3.6.3 Loss of up to 15 points if a player is found to be unaffiliated to EN or not listed on the Register  
The offending team shall forfeit the match points every time an 'illegal player takes the court and points up to the maximum of 15 are awarded to the opposition where applicable.

### 4 FIXTURES/MATCHES

- 4.1 All fixtures will be played as per fixture list unless notified by the Fixtures Secretary who will advise of re-arranged fixtures as necessary
- 4.2 Every team entering the DANA league must pay the full cost of the match fees once the fixtures have been arranged. Match Fees are due at the end of each month and payable by cheque or bank transfer
- 4.3 Where a team cancels a fixture, they shall:  
Inform the Opponents and the Division Representative.  
Fulfil both umpiring commitments - failure to do so will result in a loss of 15 points and £10 fine  
Pay both match fees - 20-0 score will be applied.  
Concede the points - the opponents to be awarded 15 points
- 4.4 It is the responsibility of Captains to have teams on court at the stated time.
- 4.5 Players can request the game to start.
- 4.6 Serious injury resulting in the match being abandoned. Where this is after half-time, the game shall be deemed complete. Where this is before half-time, the game shall be rescheduled by the Fixtures Secretary.

- 4.7 *Div 2* - 1 player can guest up to another team in *div 1* and can play a maximum of 3 times in any one season for the same team only.  
*Div 1* - 1 player can guest up to another team **but only during prem v prem games** and can play a maximum of 3 times in any one season for the same team only.  
Please highlight the name clearly on the card if any player guests up, with a colour and write a 'G' on the card.
- 4.7.1 A team can only guest a maximum of 2 players in any one season e.g 3 games with 1 player and 3 games with 2nd player. Teams must inform the div rep by Monday at 9am at the latest if they will be using a guest player.

## 5 SCORING OF POINTS

- 15 points for a win      10 for a draw  
1 point if score 10% or more of opponents score.  
2 points if score 20% or more of opponents score.  
3 points if score 30% or more of opponents score.  
4 points if score 40% or more of opponents score.  
5 points if score 50% or more of opponents score.  
6 points if score 60% or more of opponents score.  
7 points if score 70% or more of opponents score.  
8 points if score 80% or more of opponents score.  
9 points if score 90% or more of opponents score.

In the event of a team ceasing to play part way through the season, all points will be deleted.

## 6 SCORE CARDS AND SCORE CARD SUBMISSION

**The captain of each team MUST FULLY complete score card including the date of match, team name(s)**

- 6.1 Captains are to make sure results are submitted to the website within 5 days of playing the match.  
6.2 Scorecards should be forwarded to the relevant Division representative weekly ensuring that the card has been signed by all their team players **ON THE NIGHT**.  
6.3 Points will be awarded on receipt of the scores being submitted on-line. Failure to submit fully completed scorecard within 14 days of the match may result in points being deducted.  
6.4 Points will be deducted if the scorecard is not completed in full (see penalties 3.6 – 3.7)

## 7 UMPIRING

- 7.1 The decision of the umpire is FINAL on every matter arising during the match.  
7.2 Each team must provide a qualified umpire according to the order of play who must be a minimum of 18 years of age in accordance with EN guidelines  
7.3 Certain 1.5 hr League matches, to be I/A/B qualified umpires and will be organised by the Umpiring Sub-Committee.  
7.4 Any team failing to provide an umpire must provide an explanation to Div Rep.  
Failure to provide an umpire will result in a deduction of £10 from the deposit on each and every occasion.  
. Consistent offenders may be considered ineligible for future leagues. This is at the Committee's discretion.  
7.5 All umpires should print their name on the scorecard and initial it, **after** the players have signed it.  
7.6 If a situation arises where there are NO umpires present, then each team shall drop one player each (qualified umpires first choice) from those on court to umpire the game.  
7.7 If the situation arises where only ONE umpire is present then:  
a) if the one umpire is happy to umpire alone and both captains agree - the match to proceed  
b) if either the umpire or Captain(s) are not happy, then the 'sole' umpire to 'stand-down' and each team to drop a player as above  
c) The expenses of the umpire who honoured the commitment to be paid in full by the defaulting team  
7.8 Teams decide their own rates of pay for an umpire.  
7.9 Newly qualified C award umpires will be given a grading by the umpiring committee. Some newly qualified umpires will have to umpire in the second division before moving to umpire in the first division.

## **8.0 SCORING AND SCORERS**

- 8.1 Competent scorers **MUST** be supplied by the teams playing on court for all matches
- 8.1.1 Where a team does not supply a scorer, if **BOTH** team agree, that **ONE** scorer can score on their own.
  - 8.1.2 Where neither team can supply a scorer, **BOTH** umpires can agree to score the game. Otherwise, both teams are to drop a player to score the match.  
le Either both umpires have a scorer or both umpires score
  - 8.1.3 Both scorers must sit together during the match and agree the score at the end of each quarter.

## **9.0 TIMEKEEPING**

- 9.1 Timing of matches shall be taken from the clock in the Gym/Sports Hall **ONLY** where there is no time keeper.  
Certain League matches shall last for 1 complete hour and consist of 4 quarters of 15 minutes.  
Umpires should aim for matches to consist of 4 equal quarters in an hour time slot
- 9.2 If after 5 minutes there is only one team present on court, then that team have the right to claim the points but this needs to be noted on the score card by the umpires and captains. A friendly can be played if/when the team arrive.

## **10 DISCIPLINE**

If any dispute should arise with regard to discipline, the Committee should be notified and their decision shall be binding.

An umpire can log a complaint regarding a match/player(s) or a team for continuous disputes and offensive behaviour/language. This must be put in writing to the League Administrator. Complaints will be recorded and where persistent shall be dealt with as felt appropriate by the DANA Committee. This may result in loss of points, fines or other action.

In the event of a serious complaint e.g. Racism, Aggression, Dangerous Play, Verbal Abuse etc, DANA will appoint a disciplinary committee to determine any action required which may result in the expulsion of the team from the league.

Any other complaints should be made in writing to the League Administrator clearly stating any incident. Any action required will be determined by the Disciplinary Committee. Dialogue will only be undertaken with the named contact on the entry form for the team - the league will not enter into any discussion with any other team member.

## **11 Health and Safety**

First Aid and administering thereof to players is the responsibility of each team.

Senior players in teams are responsible for junior players at all times both on and off the court.  
A junior player is anyone aged under 18 years of age

## **12 Jewellery**

Players must remove all jewellery before the start of a match to avoid injury to the player and the opposition. This rule includes all ear piercings, including piercings high on the ear lobe. Covering piercings up with a plaster is not adequate. The only exception is a wedding band or a medical alert bracelet which can be worn but must be taped up. Failure to remove jewellery will result in a player not being allowed on court.

- 12.1 If a player has a 'dermal piercing' this must be covered. If a player plays chooses to play with a dermal piercing they play at entirely their own risk.

## **13 Social Media**

DANA Netball league would like to remind you about the England Netball Code of Conduct which states " I will not use Social Media technology to bring the game into disrepute or make an inappropriate comment about an athlete, coach, official, volunteer or the NGB". We ask that you adhere to this Code of Conduct when posting messages to Facebook or any other site of this type. If the committee should be notified of any proof of the misuse of social media as above, the committee will treat the incident in a similar way to any other dispute, please refer to rule 10.

## **14 League Structure**

- 14.1 In the event of a tie on points, league positions will be decided on:
- i. games won
  - ii. goal difference
  - iii. goal average
- 14.2 Entry for new teams will automatically be placed in division 2. Any exceptions to this will be at the discretion of the DANA committee with the final decision resting with the chair.